

ART AND DESIGN SUBJECT LEARNING EXPECTATIONS



Programme of Study

Key stage 1	Ourselves	The Seasons	Growth
Pupils should be taught:	Self Portraits (pencil drawings and paint)		Sunflowers (Van Gogh – painting/print)
<p>To use a range of materials creatively to design and make products</p> <p>To use drawing, painting and sculpture to develop and share ideas, experiences and imagination</p> <p>To develop a wide range of art and design techniques using colour, pattern, texture, line, shape, form and space</p> <p>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>	<p>Learning expectations</p> <p>I must draw lines of different length, shape and thickness.</p> <p>I must respond to a starting point.</p> <p>I must be able to use real examples of the artist or genre to give me ideas.</p> <p>I should be able to add colour to my own work neatly.</p> <p>I should be able to choose appropriate colours based on observations.</p> <p>I could show pattern and texture by adding dots and lines.</p> <p>I could show tone using pencil shading.</p> <p>I could draw in the style of an artist</p> <p>I could talk about the work of some famous portrait artists.</p>	<p>Learning expectations</p> <p>I must be able to talk about what a collage is through observation.</p> <p>I must be able to select the correct materials for collage.</p> <p>I should be able to sort the materials into different texture and colours</p> <p>I should be able to cut materials using the correct tools.</p> <p>I should be able to glue materials</p> <p>I should be able to tear materials</p> <p>I could mix the materials to create texture</p> <p>I could talk about the similarities and differences between collage and other artistic practises</p>	<p>Learning expectations</p> <p>I must be able to select the correct materials for painting</p> <p>I should be able to draw or paint from observation</p> <p>I should know what is meant by key terms in art and design such as 'still life'</p> <p>I should be able to choose appropriate colours</p> <p>I should be able to mix primary colours to make secondary colours.</p> <p>I should be able to use a thick brush to paint lines and fill</p> <p>I could use proportion in my paintings</p> <p>I could use a brush to create lines of different shape and thickness</p> <p>I could use a thin brush to paint lines and add detail</p> <p>I could paint in a style inspired by an artist</p> <p>I could talk about the work of a famous artist</p>

Programme of Study

Key stage 1	Pirates	Nocturnal Animals	Families
Pupils should be taught:	Painting Seascapes (Drawing/Painting)	Clay models of animals (Sculpture)	Family Portraits (drawing, digital media)
<p>To use a range of materials creatively to design and make products</p> <p>To use drawing, painting and sculpture to develop and share ideas, experiences and imagination</p> <p>To develop a wide range of art and design techniques using colour, pattern, texture, line, shape, form and space</p> <p>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>	<p>I must be able to suggest and use a range of starting points for my work.</p> <p>I must be able to choose appropriate colours.</p> <p>I must be able to mix colours to create new colours</p> <p>I must be able to create tones and tints using black and white paint</p> <p>I should be able to use proportion in my paintings</p> <p>I should be able to create a colour wheel</p> <p>I should be able to use thick and thin brushes</p> <p>I could use different brush techniques to create lines of different shape and thickness</p> <p>I could paint in the style of an artist</p> <p>I could experiment with creating mood in my paintings</p>	<p>I must be able to suggest and use a range of starting points for my work.</p> <p>I must be able to choose appropriate materials for my work.</p> <p>I should be able to work from observation</p> <p>I should be able to mould clay to create a recognisable shape</p> <p>I should be able to create texture using the appropriate tools</p> <p>I could combine more than one shape to create a recognisable form</p> <p>I could add other materials to provide interest</p>	<p>I must be able to draw lines of different length, shape and thickness.</p> <p>I should explore ideas using a range of starting points.</p> <p>I should be able explore different methods and materials as my ideas develop</p> <p>I should be able to collect visual information to help me</p> <p>I should be able to show pattern and texture by adding dots and lines.</p> <p>I should be able to colour my own work neatly following the lines.</p> <p>I should be able to show different tones using coloured pencils.</p> <p>I should be able to use a range of materials that are cut, torn and glued (if doing collage)</p> <p>I should be able to mix materials to create texture (if doing collage)</p> <p>I could use shading to show light and shadow.</p>

Programme of Study

Ket Stage 2 Pupils should be taught:	London Now and Then Sketching and printing Famous London Landmarks (linked to Architecture – Design)	Mysterious Creatures Painting and Whole Class Dragon Collage	Fairy Tale Twists Into the Forest/The illustrations of Anthony Browne Sculpture and digital media
<p>To develop techniques, including control and use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To create sketch books to record observations and use them to review and revisit ideas</p> <p>To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers throughout history</p>	<p>Inspiration: I must develop ideas from starting points throughout the curriculum</p> <p>I must explore ideas in a variety of ways</p> <p>I should collect information, sketches and resources</p> <p>I should comment on artworks using visual language</p> <p>I could adapt and refine ideas as they progress</p> <p>Sketching: I must use different hardness of pencils to show line, tone and texture</p> <p>I must use shading to show light and shadow</p> <p>I should annotate sketches to explain and elaborate ideas</p> <p>I could use hatching and cross hatching to show tone and texture</p> <p>Printing: I must make printing blocks</p> <p>I must make repeating patterns</p> <p>I should replicate patterns observed in natural or built environments</p> <p>I could use layers of two or more colours</p> <p>Inspiration: I must replicate some of the techniques used by notable artists and designers</p> <p>I should create original pieces that are influenced by the studies of others</p>	<p>Inspiration: I must develop ideas from starting points throughout the curriculum</p> <p>I must explore ideas in a variety of ways</p> <p>I should collect information, sketches and resources</p> <p>I should comment on artworks using visual language</p> <p>I could adapt and refine ideas as they progress</p> <p>Painting: I must use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines</p> <p>I must mix colours effectively</p> <p>I should use watercolours to produce washes for backgrounds and add detail</p> <p>I could experiment with creating mood and colour.</p> <p>Collage: I must select and arrange materials for effect</p> <p>I should use coiling, overlapping, tessellation, mosaic and montage</p> <p>Inspiration: I must replicate some of the techniques used by notable artists and designers</p> <p>I should create original pieces that are influenced by the studies of others</p>	<p>Inspiration: I must develop ideas from starting points throughout the curriculum</p> <p>I must explore ideas in a variety of ways</p> <p>I should collect information, sketches and resources</p> <p>I should comment on artworks using visual language</p> <p>I could adapt and refine ideas as they progress</p> <p>Sketching: I must use different hardness of pencils to show line, tone and texture</p> <p>I must use shading to show light and shadow</p> <p>I should annotate sketches to explain and elaborate ideas</p> <p>I could use hatching and cross hatching to show tone and texture</p> <p>I must create images, video and sound recordings and discuss my work</p> <p>Sculpture: I must create and combine shapes to create forms</p> <p>I must use clay and other mouldable materials</p> <p>I could include texture and add materials to provide interesting detail</p> <p>Digital media: I must create images, video and sound recordings</p> <p>Inspiration: I must replicate some of the techniques used by notable artists and designers.</p> <p>I should create original pieces that are influenced by the studies of others.</p>

Programme of Study

Ket Stage 2 Pupils should be taught:	Victorians William Morris Designs Print Textiles	The Romans Mosaics Collage	Volcanoes Sketching, painting collage
<p>To develop techniques, including control and use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To create sketch books to record observations and use them to review and revisit ideas</p> <p>To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers throughout history</p>	<p>Inspiration: I must develop ideas from starting points throughout the curriculum</p> <p>I must explore ideas in a variety of ways</p> <p>I must comment on artworks using visual language</p> <p>I should collect information, sketches and resources</p> <p>I should adapt and refine ideas as they progress</p> <p>Printing/textiles: I must make printing blocks</p> <p>I must make precise repeating patterns</p> <p>I must shape and stitch materials</p> <p>I must replicate some of the techniques used by notable artist, artisans or designers</p> <p>I should use layers of two or more colours</p> <p>I should replicate patterns observed in natural or built environments</p> <p>I must shape and stitch fabrics</p> <p>I should use basic stitches such as running and cross stitch</p> <p>I could colour fabric</p> <p>I could create weavings</p> <p>I could quilt pad and gather fabric</p> <p>Inspiration: I must replicate some of the techniques used by notable artists and designers</p> <p>I should create original pieces that are influenced by the studies of others</p>	<p>Inspiration: I must develop ideas from starting points throughout the curriculum</p> <p>I must explore ideas in a variety of ways</p> <p>I must comment on artworks using visual language</p> <p>I should collect information, sketches and resources</p> <p>I should adapt and refine ideas as they progress</p> <p>Collage: I must select and arrange materials for effect</p> <p>I should use coiling, overlapping, tessellation, mosaic and montage</p> <p>Sketching: I must use different hardness of pencils to show tone line and texture</p> <p>I must annotate sketches to explain and elaborate on ideas</p> <p>I should use shading to show light and shadow</p> <p>Inspiration: I must replicate some of the techniques used by notable artists and designers</p> <p>I should create original pieces that are influenced by the studies of others</p>	<p>Inspiration: I must develop ideas from starting points throughout the curriculum</p> <p>I must explore ideas in a variety of ways</p> <p>I must comment on artworks using visual language</p> <p>I should collect information, sketches and resources</p> <p>I should adapt and refine ideas as they progress</p> <p>Sketching: I must use different hardness of pencils to show line, tone and texture</p> <p>I must use shading to show light and shadow</p> <p>I must annotate sketches to explain and elaborate ideas</p> <p>I should use hatching and cross hatching to show tone and texture</p> <p>I must use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</p> <p>I must mix colours effectively</p> <p>I should use watercolours to produce washes for backgrounds and add detail.</p> <p>I could experiment with creating mood and colour</p> <p>I must replicate some of the techniques used by notable artists and designers</p> <p>I should create original pieces that are influenced by the studies of others</p>

Programme of Study

Key Stage 2	Ancient Greece	The Tudors	Legends
Pupils should be taught:	Sculpture/pottery – Making a Greek Urn	Tudor Portraits Sketching/painting	Artwork based around the Lady of Shallot Painting/collage
<p>To develop techniques, including control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers throughout history</p>	<p>Developing ideas: I must develop and imaginatively extend ideas from starting points throughout the curriculum</p> <p>I must collect information, sketches and resources and present ideas imaginatively in a sketch book</p> <p>I must comment on artworks with a fluent grasp of visual vocabulary</p> <p>I should use the qualities of materials to enhance ideas</p> <p>I could identify the potential unexpected results of a work in progress</p> <p>Sketching: I must use a choice of techniques to depict movement, perspective, shadows and reflection</p> <p>I must sketch using a variety of media e.g.. pencil charcoal, biro, chalk</p> <p>I could choose a style of drawing or media for specific effect</p> <p>Sculpture: I must use tools to carve and add shapes, texture and pattern</p> <p>I must use frameworks (such as wire or moulds) to provide stability and form</p> <p>I should combine visual and tactile qualities</p> <p>I should show life-like qualities and real-life proportions or, if abstract provoke different interpretations</p> <p>Inspiration: I must describe the style of some notable artists and designers</p> <p>I must create original pieces that show a range of influences and styles</p> <p>I could show how the work of those studied was influential in both society and to other artists</p>	<p>Developing ideas: I must develop and imaginatively extend ideas from starting points throughout the curriculum</p> <p>I must collect information, sketches and resources and present ideas imaginatively in a sketch book</p> <p>I must comment on artworks with a fluent grasp of visual vocabulary</p> <p>I should use the qualities of materials to enhance ideas</p> <p>I could identify the potential unexpected results of a work in progress</p> <p>Sketching: I must use a choice of techniques to depict movement, perspective, shadows and reflection</p> <p>I must sketch using a variety of media e.g.. pencil charcoal, biro, chalk</p> <p>I could choose a style of drawing or media for specific effect</p> <p>Painting: I must sketch before painting to combine line and colour</p> <p>I must create a colour palette based on colours observed in the natural or built world</p> <p>I must use the qualities of watercolour and acrylic paints for effect</p> <p>I should combine colours, tones and tints to enhance the mood of a piece</p> <p>I must create a colour palette based on colours observed in the natural or built world</p> <p>I must use the qualities of watercolour and acrylic paints for effect</p> <p>I should combine colours, tones and tints to enhance the mood of a piece</p> <p>I must use brush techniques and the qualities of paint to create texture and depth</p> <p>I could develop a personal style of painting, drawing on ideas from other artists</p> <p>Collage: I must select and mix textures for specific effects</p> <p>I should combine visual and tactile qualities</p> <p>Inspiration: I must describe the style of some notable artists and designers</p> <p>I must create original pieces that show a range of influences and styles</p> <p>I could show how the work of those studied was influential in both society and to other artists</p>	<p>Developing ideas: I must develop and imaginatively extend ideas from starting points throughout the curriculum</p> <p>I must collect information, sketches and resources and present ideas imaginatively in a sketch book</p> <p>I must comment on artworks with a fluent grasp of visual vocabulary</p> <p>I should use the qualities of materials to enhance ideas</p> <p>I could identify the potential unexpected results of a work in progress</p> <p>Painting: I must sketch before painting to combine line and colour</p> <p>I must create a colour palette based on colours observed in the natural or built world</p> <p>I must use the qualities of watercolour and acrylic paints for effect</p> <p>I should combine colours, tones and tints to enhance the mood of a piece</p> <p>I must use brush techniques and the qualities of paint to create texture and depth</p> <p>I could develop a personal style of painting, drawing on ideas from other artists</p> <p>Collage: I must select and mix textures for specific effects</p> <p>I should combine visual and tactile qualities</p> <p>Inspiration: I must describe the style of some notable artists and designers</p> <p>I must create original pieces that show a range of influences and styles</p> <p>I could show how the work of those studied was influential in both society and to other artists</p>

Programme of Study

Key Stage 2	Immigration	Moving On /achieve and ambition	Shakespeare
Pupils should be taught:	Sketching/sculpture based on cultures as inspiration	Textile/print/collage	Digital media Painting, set/costume design
<p>To develop techniques, including control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To create sketch books to record observations and use them to review and revisit ideas</p> <p>To improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>About great artists, architects and designers throughout history</p>	<p>Developing ideas: I must develop and imaginatively extend ideas from starting points throughout the curriculum</p> <p>I must collect information, sketches and resources and present ideas imaginatively in a sketch book</p> <p>I must comment on artworks with a fluent grasp of visual vocabulary</p> <p>I should use the qualities of materials to enhance ideas</p> <p>I could identify the potential unexpected results of a work in progress</p> <p>Sketching: I must use a choice of techniques to depict movement, perspective, shadows and reflection</p> <p>I must sketch using a variety of media e.g.. pencil charcoal, biro, chalk</p> <p>I could choose a style of drawing or media for specific effect</p> <p>Sculpture: I must use tools to carve and add shapes, texture and pattern</p> <p>I must use frameworks (such as wire or moulds) to provide stability and form</p> <p>I should combine visual and tactile qualities</p> <p>I should show life-like qualities and real-life proportions or, if abstract provoke different interpretations</p> <p>Inspiration: I must describe the style of some notable artists and designers</p> <p>I must create original pieces that show a range of influences and styles</p> <p>I could show how the work of those studied was influential in both society and to other artists</p>	<p>Collage I must select and mix textures for specific effects</p> <p>I should combine visual and tactile qualities</p> <p>Textile: I must choose a range of stitching techniques</p> <p>I must colour/decorate fabrics</p> <p>I could quilt, pad and gather fabric</p> <p>Print: I must create printing blocks</p> <p>I must build up layers of colours and choose colour for specific effects</p> <p>I should create patterns</p> <p>Inspiration: I must describe the style of some notable artists and designers</p> <p>I must create original pieces that show a range of influences and styles</p> <p>I could show how the work of those studied was influential in both society and to other artists</p>	<p>Painting: I must sketch before painting to combine line and colour</p> <p>I must create a colour palette based on colours observed in the natural or built world</p> <p>I must use the qualities of watercolour and acrylic paints for effect</p> <p>I should combine colours, tones and tints to enhance the mood of a piece</p> <p>I should use brush techniques and the qualities of paint to create texture and depth</p> <p>I could develop a personal style of painting, drawing on ideas from other artists</p> <p>Inspiration: I must describe the style of some notable artists and designers</p> <p>I must create original pieces that show a range of influences and styles</p> <p>I could show how the work of those studied was influential in both society and to other artists</p>